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**IEEE CNF** IEEE Conference Proceeding

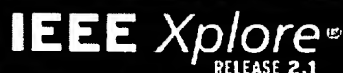
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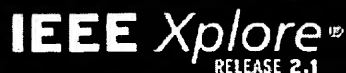
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 Volume 48, Issue 5, May 2000 Page(s):8  
 Digital Object Identifier 10.1109/22.8418  
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 Hu, H.; Blaauw, D.T.; Zolotov, V.; Gala, S.S.;  
 Computer-Aided Design of Integrated Circuits and Systems  
 Transactions on  
 Volume 22, Issue 1, Jan. 2003 Page(s):4  
 Digital Object Identifier 10.1109/TCAD.2002.1077000  
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- ☐ 3. **Impact of computational resource reservation on the performance of the hypercluster environment**  
 Lee, K.W.; Lun, P.K.  
 Cluster Computing, 2003. Proceedings. 2003  
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 2003 Page(s):148 - 153  
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**1 [A visualization environment for supercomputing-based applications in con](#)**

[mechanics](#)

C. J. Pavlakos, L. A. Schoof, J. F. Mareda

December 1993 **Proceedings of the 1993 ACM/IEEE conference on Sup**

**Publisher:** ACM Press

Full text available: [pdf\(1.40](#)  
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Additional Information: [full citation](#), [refe](#)

**2 [A security architecture for computational grids](#)**

Ian Foster, Carl Kesselman, Gene Tsudik, Steven Tuecke

November 1998 **Proceedings of the 5th ACM conference on Computer**  
**communications security**

**Publisher:** ACM Press

Full text available: [pdf\(1.23](#)  
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Additional Information: [full citation](#), [refe](#)  
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**3 [Frame-sliced partitioned parallel signature files](#)**

Fabio Grandi, Paolo Tiberio, Pavel Zezula

◆ June 1992 **Proceedings of the 15th annual international ACM SIGIR conference on Research and development in information retrieval**

**Publisher:** ACM Press

Full text available:  [pdf\(1.14 MB\)](#) Additional Information: [full citation](#), [abstracts](#), [citations](#), [index terms](#)


The retrieval capabilities of the signature file access method have become many data processing applications dealing with both formatted and unformatted. However, performance is still a problem, mainly when large files are used. In this paper, a high performance signature file organization is integrating the latest developments both in storage structure and parallel architectures. It combines horizontal and vertical app ...

4 Decoupled simulation in virtual reality with the MR toolkit

◆ Chris Shaw, Mark Green, Jiandong Liang, Yunqi Sun

July 1993 **ACM Transactions on Information Systems (TOIS)**, Volume 11

**Publisher:** ACM Press

Full text available:  [pdf\(2.65 MB\)](#) Additional Information: [full citation](#), [references](#), [index terms](#)


**Keywords:** interactive 3D graphics, user interface software

5 Using coordination for cooperative constraint solving

◆ Farhad Arbab, Eric Monfroy

February 1998 **Proceedings of the 1998 ACM symposium on Applied Computing**

**Publisher:** ACM Press

Full text available:  [pdf\(1.29 MB\)](#) Additional Information: [full citation](#), [references](#), [index terms](#)


**Keywords:** constraint solver cooperation, coordination model, dynamic collaboration language

6 I/O optimal isosurface extraction (extended abstract)

Yi-Jen Chiang, Cláudio T. Silva

October 1997 **Proceedings of the 8th conference on Visualization '97**

**Publisher:** IEEE Computer Society Press

Full text available:  pdf(1.45

MB) 

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[Site](#)

Additional Information: [full citation](#), [refe](#)  
[index terms](#)

7 Programmable applications: interpreter meets interface



Michael Eisenberg

April 1995 **ACM SIGCHI Bulletin**, Volume 27 Issue 2

**Publisher:** ACM Press

Full text available:  pdf(4.42

MB)

Additional Information: [full citation](#), [abst](#)  
[terms](#)


Current fashion in "user-friendly" software design tends to place an over manipulation interfaces. To be truly expressive (and thus truly user-frien need both learnable interfaces and domain-enriched languages that are a This paper discusses some of the design issues that arise in the creation c *programmable applications*. As an example, we present "SchemePaint," application that combines a MacPaint-like interface ...


8 CAVEvis: distributed real-time visualization of time-varying scalar and ve  
CAVE virtual reality theater

Vijendra Jaswal

October 1997 **Proceedings of the 8th conference on Visualization '97**

**Publisher:** IEEE Computer Society Press

Full text available:  pdf(1.23

MB) 

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Additional Information: [full citation](#), [refe](#)  
[index terms](#)

9 A biological programming model for self-healing




Selvin George, David Evans, Steven Marchette

October 2003 **Proceedings of the 2003 ACM workshop on Survivable a**

**regenerative systems: in association with 10th ACM Conference  
Computer and Communications Security**


**Publisher:** ACM Press

Full text available:  [pdf\(1.00 MB\)](#)

Additional Information: [full citation](#), [abstract](#)


Biological systems exhibit remarkable adaptation and robustness in the face of changing environments. By adopting properties of biological systems, we design systems that operate adequately even in the presence of catastrophic failure attacks. We describe a programming paradigm based on the actions of biological systems to demonstrate the ability of systems built using our model to survive mass attacks. Traditional methods of system design require explicit programming of failure recovery.

**10 The design and implementation of hierarchical software systems with reuse**

 Don Batory, Sean O'Malley

October 1992 **ACM Transactions on Software Engineering and Methodology**  
Volume 1 Issue 4

**Publisher:** ACM Press

Full text available:  [pdf\(3.15 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [citations](#), [index terms](#)

We present a domain-independent model of hierarchical software system construction that is based on interchangeable software components and languages. The model unifies the conceptualizations of two independent projects, Gaia and GSN, that are successful examples of software component/building-block technology for domain modeling. Building-block technologies exploit large-scale reuse of domain architecture software, and elevate the granularity of programming to the level of domain modeling.

**Keywords:** domain modeling, open system architectures, reuse, software architecture, software design

**11 Developing multiagent systems: The Gaia methodology**

 Franco Zambonelli, Nicholas R. Jennings, Michael Wooldridge

July 2003 **ACM Transactions on Software Engineering and Methodology**  
Volume 12 Issue 3

**Publisher:** ACM Press

Full text available:  [pdf\(346.49 MB\)](#)

Additional Information: [full citation](#), [abstract](#)



KB)index terms, revi

Systems composed of interacting autonomous agents offer a promising approach for developing applications in complex domains. However, this paradigm introduces a number of new abstractions and design/development compared with more traditional approaches to software development. An analysis and design methodologies, as well as new tools, are needed to engineer such systems. Against this background, the contribution ...


**Keywords:** Multiagent systems, agent-oriented software engineering, analysis methodologies, distributed systems, software architectures

## 12 The HetNOS network operating system: a tool for writing distributed applications

◆ Antônio Marinho Pilla Barcellos, Valdir Rossi Belmonte Filho, João Frederico Schramm, Cláudio Fernando Resin Geyer

October 1994 **ACM SIGOPS Operating Systems Review**, Volume 28 Issue 4

**Publisher:** ACM Press

Full text available:  [pdf\(1.12 MB\)](#)

Additional Information: [full citation](#), [abstract](#)


The HetNOS network operating system is a set of software layers laid over existing operating systems to provide a distributed programming platform. The system is composed of the HetNOS shell command language and the system calls (implemented through a procedure library). In both levels of interaction with users, the system is integrated by HetNOS and are seen as a distributed virtual machine. The HetNOS interpreter, namely *hsh*, implements most functions present in more traditional shells ...

## 13 Supercomputing and transputers

◆ Falk Langhammer, Francis Wray

August 1992 **Proceedings of the 6th international conference on Supercomputing**

**Publisher:** ACM Press

Full text available:  [pdf\(1.72 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [index terms](#)

It will be studied which degree parallel supercomputers can be scaled to. Various measures to achieve a maximum scalability will be discussed, and a case study. To this purpose, a new class of "supermassively parallel architectures" is proposed. This notation of scalable architectures will be extended to reflect the impact of ...


progress onto cost-functions. For systems in this class, the performance of applications is discussed and two ...

#### 14 SPARK: a benchmark package for sparse computations

◆ Youcef Saad, Harry A. G. Wijshoff

June 1990 **ACM SIGARCH Computer Architecture News , Proceeding international conference on Supercomputing ICS '90**, Volume 22 Number 2

**Publisher:** ACM Press

Full text available:  [pdf\(1.56 MB\)](#) Additional Information: [full citation](#), [abstracts](#), [citations](#), [index terms](#)

As the diversity of novel architectures expands rapidly there is a growing concern about the behavior of these architectures for computations arising in different applications. There have been significant efforts in evaluating the performance of supercomputers for dense computations, and several packages for this purpose have been developed. Linpack benchmark, the Lawrence Livermore Loops, and the Los Alamos benchmark. On the other hand there has been little effort put into ...


**Keywords:** benchmarks, sparse BLAS, sparse matrix computations

#### 15 A static performance estimator to guide data partitioning decisions

◆ Vasanth Balasundaram, Geoffrey Fox, Ken Kennedy, Ulrich Kremer

April 1991 **ACM SIGPLAN Notices , Proceedings of the third ACM SIGPLAN symposium on Principles and practice of parallel programming**, Volume 26 Issue 7

**Publisher:** ACM Press


Full text available:  [pdf\(976.39 KB\)](#) Additional Information: [full citation](#), [references](#), [index terms](#)

#### 16 Models of machines and computation for mapping in multicomputers

◆ Michael G. Norman, Peter Thanisch

September 1993 **ACM Computing Surveys (CSUR)**, Volume 25 Issue 3

**Publisher:** ACM Press

Full text available:  [pdf\(3.49 MB\)](#) Additional Information: [full citation](#), [references](#), [index terms](#)


**Keywords:** mapping, multicomputer load balancing, multicomputers, parallel scheduling

**17** Distributed computing in the workstation environment

◆ Johann Mitlöhner

September 1993 **ACM SIGAPL APL Quote Quad , Proceedings of the 18th annual conference on APL APL '93**, Volume 24 Issue 1

**Publisher:** ACM Press

Full text available:  [pdf\(570.61 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)


Exploiting unused processor time in workstation environments can result in significant performance gains in user applications. A parallel each operator is shown. A client-server based distributed processing. A time-consuming algorithm is used to schedule idle workstations in a local area network as APL servers.

**18** Layout and language: integrating spatial and linguistic knowledge for layout analysis tasks

Matthew Hurst, Tetsuya Nasukawa

July 2000 **Proceedings of the 18th conference on Computational linguistics**

**Publisher:** Association for Computational Linguistics

Full text available:  [pdf\(525.60 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)


Complex documents stored in a flat or partially marked up file format require sensitive preprocessing before any natural language processing can be carried out on the textual content. Contemporary technology for the discovery of basic text blocks is either spatial or other content insensitive methods. However, there are many methods. Knowledge of both the language and layout is required in order to establish the basic textual blocks. This paper describes ...

**19** Information systems security design methods: implications for information systems development

◆ Richard Baskerville

December 1993 **ACM Computing Surveys (CSUR)**, Volume 25 Issue 4

**Publisher:** ACM Press

Full text available:  pdf(3.44 MB) Additional Information: [full citation](#), [abstracts](#), [index terms](#)

The security of information systems is a serious issue because computer systems are becoming more important, therefore, that systems analysts and designers develop expertise for specifying information systems security. The characteristics found in general information system design methods provide a framework for comparing and understanding current security design methods. These methods include a series of checklists of controls, divide functional requirements ...


**Keywords:** checklists, control, integrity, risk analysis, safety, structured analysis and design, system modeling

**20** [Limited area numerical weather forecasting on a massively parallel computer](#)

 Lex Wolters, Gerard Cats, Nils Gustafsson

July 1994 **Proceedings of the 8th international conference on Supercomputing**

**Publisher:** ACM Press

Full text available:  pdf(983.49 KB) Additional Information: [full citation](#), [abstracts](#), [index terms](#)




A data-parallel implementation on a SIMD platform of an operational numerical weather forecast model is presented. The performances of two popular numerical methods, namely finite difference (gridpoint) methods, are discussed. In this paper in particular the performance achieved for a full parallel implementation is investigated. Also the price/performance ratios of several computer platform models are shown.

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- 1 [Grid-Based Galaxy Morphology Analysis for the National Virtual Observatory](#)  
 Ewa Deelman, Raymond Plante, Carl Kesselman, Gurmeet Singh, Mei-Hu Greene, Robert Hanisch, Niall Gaffney, Antonio Volpicelli, James Annis, Budavari, Maria Nieto-Santisteban, William O'Mullane, David Bohlender, Arnold Rots, Olga Pevunova

November 2003 **Proceedings of the 2003 ACM/IEEE conference on Supercomputing**  
**Publisher:** IEEE Computer Society


Full text available: [pdf\(357.64 KB\)](#) Additional Information: [full citation](#), [abstract](#)

As part of the development of the National Virtual Observatory (NVO), astronomy, we have developed a prototype science application to explore the history of galaxy clusters by analyzing the galaxies' morphologies. The prototype is to investigate how Grid-based technologies can be used to provide computational services within the NVO environment. In this paper we focus on enabling technology components, particularly Chimera and Pegasus ...

- 2 [A geographically-distributed, assignment-structured undergraduate grid computing course](#)  
 Mark A. Holliday, Barry Wilkinson, Jeffrey House, Samir Daoud, Clayton T. Hoyle  
 February 2005 **ACM SIGCSE Bulletin**, **Proceedings of the 36th SIGCSE symposium on Computer science education SIGCSE '05**

1

**Publisher:** ACM Press


Full text available:  [pdf\(115.13 KB\)](#) Additional Information: [full citation](#), [abstract index terms](#)

Grid computing is now mature enough and important enough to be studied at the undergraduate level for upper-level computer science majors. We have a course, including a set of lecture slides, assignments, and assignment hints targeted for this audience. The sequence of assignments is a key part of the course. The assignments are modifications of pre-existing work and others are custom. We describe the key decisions we made about the ...

**Keywords:** assignments, globus, grid computing, grid services, web services


- 3 [GLARE: A Grid Activity Registration, Deployment and Provisioning Framework](#)  
Mumtaz Siddiqui, Alex Villazon, Jurgen Hofer, Thomas Fahringer  
November 2005 **Proceedings of the 2005 ACM/IEEE conference on Supercomputing '05**

**Publisher:** IEEE Computer Society

Full text available:  [pdf\(1.43 MB\)](#) Additional Information: [full citation](#), [abstract index terms](#)

Resource management is a key concern for implementing effective Grid computing. Grid computing shields application developers from low level details. Existing resource management systems concentrate mostly on physical resources. However, some advanced Grid environments allow application developers to specify Grid application components at a higher level of abstraction which then requires an effective mapping between high-level description (activity types) and actual deployed software components ...

- 4 [GridInfo: a graphical Grid monitoring tool in Java](#)  
Lawrence Osborne, Stanley Thalayattampallil  
October 2005 **Journal of Computing Sciences in Colleges**, Volume 21 Issue 4  
**Publisher:** Consortium for Computing Sciences in Colleges

Full text available:  [pdf\(1.36 MB\)](#) Additional Information: [full citation](#), [abstract index terms](#)

Grid computing is increasingly used by organizations to achieve high performance computing. These Grids may span several countries. As a result of this, it is difficult to monitor and manage. This paper aims at providing a real-time, multi-point monitoring tool. GridInfo monitors resources such as CPU and memory usage.

manner. We monitor resource usage for processes on individual machine the information is displayed using real-time graphs. GridInfo suppor ...


**Keywords:** cluster monitor, graphical monitor, grid computing, grid mo

## 5 Peer-to-peer resource discovery in mobile Grids

◆ Luciana dos S. Lima, Antônio T. A. Gomes, Artur Ziviani, Markus Endler, Bruno Schulze

November 2005 **Proceedings of the 3rd international workshop on Mid computing MGC '05**

**Publisher:** ACM Press

Full text available:  [pdf\(533.52 KB\)](#) Additional Information: [full citation](#), [abst index terms](#)

Grids are likely to be the mainstay of distributed computing. Grid was fi concept for sharing computing resources among wired nodes, but there h interest in extending this concept to mobile environments. Although sigr been done towards mobile grids, much of it has followed centralized app infrastructure wireless networks. We believe that a less restrictive, decen that supports *mobile collaboration* in ad-ho ...

**Keywords:** P2P protocols, ad-hoc networks, middleware, mobile collabo grids, resource discovery

## 6 Frontmatter (TOC, Letters, Election results, Software Reliability Resource: Curricula 2004 and the Software Engineering Volume SE2004, Software R ICSE 2005 Forward)

◆

July 2005 **ACM SIGSOFT Software Engineering Notes**, Volume 30 Iss

**Publisher:** ACM Press

Full text available:  [pdf\(6.19 MB\)](#) Additional Information: [full citation](#), [inde](#)

7

Grid middleware services for virtual data discovery, composition, and integ

- ◆ Yong Zhao, Michael Wilde, Ian Foster, Jens Voeckler, Thomas Jordan, Eli James Dobson

October 2004 **Proceedings of the 2nd workshop on Middleware for grid '04**

**Publisher:** ACM Press

Full text available:  [pdf\(289.58 KB\)](#) Additional Information: [full citation](#), [abstract index terms](#)

We describe the services, architecture and application of the GriPhyN V: a suite of components and services that allow users to describe virtual data in declarative terms, discover definitions and assemble workflows based on them and execute the resulting workflows on Grid resources. We show how these level services have been applied by specific communities to manage scientific workflows. In particular, we highlight and introduce &# ...


**Keywords:** data discovery, data grid, data integration, portal, provenance workflow

## 8 Courses: Renderman for everyone

- ◆ Rudy Cortes, Hal Bertram, Tal Lancaster, Dan Maas, Moritz Moeller, Heet Raghavachary

July 2006 **Material presented at the ACM SIGGRAPH 2006 conference**

**Publisher:** ACM Press

Full text available:  [pdf\(6.12 MB\)](#) Additional Information: [full citation](#), [abstract](#)

An in-depth three-part course designed to expand knowledge of the RISE, an introduction to RenderMan. The second is a detailed look into the RISE presents tips and tricks used in production.

## 9 Application deployment using catalytic Grid middleware

- ◆ Liviu Joita, Omer F. Rana, Pablo Chacín, Isaac Chao, Felix Freitag, Leandro Ardaiz

November 2005 **Proceedings of the 3rd international workshop on Middleware for grid computing MGC '05**

**Publisher:** ACM Press

Full text available:  [pdf\(390.37 KB\)](#) Additional Information: [full citation](#), [abstract](#)



KB)index terms

In this paper we describe an application deployment using a Catalactic ( middleware, which is based on the Catallaxy "free market" self-organisa described by von Hayek [7], who understood the market as a decentralise mechanism opposite to a centralised command economy. The implement Globus Toolkit, JXTA and WSRF. The paper envisages the resource virt WSRF context as the main driver for a proper connection middleware-ba

**Keywords:** economic-based allocation, grid, middleware

# 10 PSGEA contributions: Parameter sweeps for exploring GP parameters

Michael E. Samples, Jason M. Daida, Matt Byom, Matt Pizzimenti  
June 2005 **Proceedings of the 2005 workshops on Genetic and evolution**  
**GECCO '05**

**Publisher:** ACM Press

Full text available:  [pdf\(486.24 KB\)](#) Additional Information: [full citation](#), [abst](#)  
index terms


This paper describes our procedure and a software application for condu parameter sweep experiments in genetic and evolutionary computation r procedure and software allows a researcher to examine multivariate nonl common in genetic and evolutionary computation. Experiments of this n to distributed computing environments (such as Grids and clusters) and v automated system for conducting parameter sweep experiments on hete .

**Keywords:** data reduction, distributed computation, evolutionary compu management, parameter sweep

# 11 Link and channel measurement: A simple mechanism for capturing and rep channels

Glenn Judd, Peter Steenkiste  
August 2005 **Proceeding of the 2005 ACM SIGCOMM workshop on E approaches to wireless network design and analysis E-WI**

**Publisher:** ACM Press

Full text available:  [pdf\(6.06 KB\)](#) Additional Information: [full citation](#), [abst](#)

MB)index terms


Physical layer wireless network emulation has the potential to be a powerful tool. An important challenge in physical emulation, and traditional simulation, is to accurately model the wireless channel. In this paper we examine the possibility of using signal strength measurements to capture wireless channel traces. A major advantage of this approach is the simplicity and ubiquity with which these measurements can be taken, since virtually all wireless devices provide the required information.

**Keywords:** channel capture, emulation, wireless

## 12 Developing multiagent systems: The Gaia methodology

◆ Franco Zambonelli, Nicholas R. Jennings, Michael Wooldridge  
July 2003 **ACM Transactions on Software Engineering and Methodology**  
Volume 12 Issue 3

**Publisher:** ACM Press


Full text available:  [pdf\(346.49 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#), [review](#)

Systems composed of interacting autonomous agents offer a promising new approach for developing applications in complex domains. However, this paradigm introduces a number of new abstractions and design/development challenges compared with more traditional approaches to software development. An analysis and design methodologies, as well as new tools, are needed to effectively develop such systems. Against this background, the contribution of this paper is to present a methodology for the development of multiagent systems.

**Keywords:** Multiagent systems, agent-oriented software engineering, analysis methodologies, distributed systems, software architectures

## 13 Workshop and conference summaries: Human and social factors of software development

◆ workshop summary  
Michael John, Frank Maurer, Bjørnar Tessem  
July 2005 **ACM SIGSOFT Software Engineering Notes**, Volume 30 Issue 1  
**Publisher:** ACM Press

Full text available:  [pdf\(234.79 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)

Software is developed for people and by people. Human and social factors have a strong impact on the success of software development endeavours and the process. Surprisingly, much of software engineering research in the last decade is quantitative and deemphasizes the people aspect. The workshop on Human Factors in Software Engineering has been picking up on some of the issues in software development that was highlighted in the early days of software engineering.

**Keywords:** agile methods, communication architectures, decision support, human-centric collaboration support, interaction theory, knowledge dissemination, management, qualitative studies, social software, software engineering

**14** Papers: coordination and planning: Programming stigmergic coordination middleware



Marco Mamei, Franco Zambonelli

July 2005 **Proceedings of the fourth international joint conference on Autonomous and multiagent systems AAMAS '05**

**Publisher:** ACM Press

Full text available: [pdf\(737.82 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)

Stigmergic coordination has received a growing attention in the past few years. Decoupling interacting agents via the mediation of an active environment promotes the definition of robust and adaptive multiagent systems. However, despite the amount of scientific studies, the problem of defining usable and general-purpose stigmergy-coordinated multiagent systems is still open. In this paper, we show how the TOTA middleware can be effectively exploited for this purpose.

**15** Full papers: Model-based adaptation for self-healing systems



David Garlan, Bradley Schmerl

November 2002 **Proceedings of the first workshop on Self-healing systems**

**Publisher:** ACM Press

Full text available: [pdf\(126.12 KB\)](#) Additional Information: [full citation](#), [abstract](#), [index terms](#)

Traditional mechanisms that allow a system to detect and recover from errors are wired into applications at the level of code where they are hard to change. An alternative approach is to use *externalized adaptation*: one or more modules are maintained at run time and external to the application as a basis for its adaptation.

and resolving them. In this paper we provide an overview of recent research architectural models as the ba ...

**Keywords:** model-based systems, self-healing systems, software architecture

**16** Layout and language: integrating spatial and linguistic knowledge for layout tasks

Matthew Hurst, Tetsuya Nasukawa

July 2000 **Proceedings of the 18th conference on Computational linguistics**

**Publisher:** Association for Computational Linguistics

Full text available: [pdf\(525.60 KB\)](#) Additional Information: [full citation](#), [abstract](#)

Complex documents stored in a flat or partially marked up file format require sensitive preprocessing before any natural language processing can be carried out on the textual content. Contemporary technology for the discovery of basic text blocks uses either spatial or other content insensitive methods. However, there are many methods where knowledge of both the language and layout is required in order to establish the basic textual blocks. This paper describes ...

**17** Research session: peer-to-peer and distributed computing: Indexing data on overlay networks

Karl Aberer, Anwitaman Datta, Manfred Hauswirth, Roman Schmidt

August 2005 **Proceedings of the 31st international conference on Very Large Databases VLDB '05**




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The application of structured overlay networks to implement index structures for data oriented applications such as peer-to-peer databases or peer-to-peer information systems requires highly efficient approaches for overlay construction, as changing requirements frequently lead to re-indexing of the data and hence (re)construction of the networks. This problem has so far not been addressed in the literature and this paper presents an approach for the efficient construction of data overlay networks.

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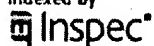
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Systems composed of interacting autonomous agents offer a promising approach for developing applications in complex domains. However, this paradigm introduces a number of new abstractions and design/development compared with more traditional approaches to software development. Analysis and design methodologies, as well as new tools, are needed to engineer such systems. Against this background, the contribution ...

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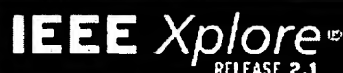
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